Install Anaconda and Create Conda Virtual Environment

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Content

 Install Anaconda on different platforms(MacOS, Windows, and Windows).

Create virtual environment.

Install Anaconda on different platforms

- Please visit below webpage and follow the install instruction.
 - Installing on Linux.

https://docs.anaconda.com/anaconda/install/linux/

• Installing on macOS.

https://docs.anaconda.com/anaconda/install/mac-os/ macOS graphical install is recommended if you are not familiar with command-line.

• Installing on Windows.

https://docs.anaconda.com/anaconda/install/windows/

Create virtual environment with Anaconda Navigator

 Open Anaconda Navigator.
 (MacOS: in LauchPad; Windows: Start Menu)

- Create virtual environment
 - 1. Click Environments in the left section.
- 2. Click Import.
- 3. Specification File. Select path to environment.yml.
- 4. Click Import when it turns green.



Install Sypder Editor with Anaconda Navigator

Sypder Editor(optional)

- 1. Go back to Home section install Spyder to the new virtual environment. (If Spyder not show up, click refresh.)
- 2. After installed, Click Lauch.



Work in Spyder with both MacOS and Windows.

•Open a file.

- Basic setting
- 1. Right click open file tap select "set console working directory"
- 2. In plot section, unclick "Mute inline plotting"

In console, click F5 or run button to run the code.



Create virtual environment with command-line.

- Download provided environment.yml.
- This instruction mainly for Linux and macOS users. Those users can also use command-line to create virtual environment.
 - 1. Go to a folder including the environment.yml file. Run, conda env create -f environment.yml
 - 2. After successfully created a new environment, conda will provide instruction to help you activate the virtual environment. For example, conda activate ECE637 source activate ECE637
 - 3. Use editor to write your python code. Then, run python code. For example, using Lab 2 example code.
 python SpecAnal.py
 - 4. Recommend editor: Spyder, pycharm. There are so many different editors can write python, you can use any editor you are familiar with.